# ALLEN COMMUNITY COLLEGE COMMON COURSE OUTLINE ECE 107 CHILD PLAY AND GAMES



#### I. COURSE INFORMATION

- A. Early Childhood Education 107 Child Play and Games
- B. 3 credit hours
- C. Masterson, Marie, and Holly Bohart. Serious Fun: How Guided Play Extends Children's Learning. Washington: NAEYC, 2019

Luckenbill, Subramaniam, and Thompson. *This is Play: Environments and Interactions that Engage Infants and Toddlers*. Washington: NAEYC, 2019

D. Prerequisites: None

#### II. COURSE DESCRIPTION

The student will understand the importance of play attitudes and environments in the young child's development. The student will learn how to incorporate movement with an emphasis on encouraging children to explore, imagine, invent and express feelings.

### III. LEARNING OUTCOMES (CDA1-5 hours, CDA2-15 hours, CDA3-15 hours, CDA7-5 hours, CDA8-5 hours)

- A. Gain understanding of the major theories of play and its use
- B. Recognize that children learn and develop through play and encourage play as an outlet of children's creativity
- C. Describe and maintain a safe environment, including equipment and toys, to prevent and reduce injuries
- D. Guide children in expressing their feelings and asserting themselves in positive ways and use of conflict resolution interactions
- E. Collect information throughout samples, anecdotal notes and additional records regarding child's thoughts, feelings and ideas through creative outlets
- F. Provide activities and opportunities that encourage curiosity, exploration and problem solving appropriate to the developmental levels and learning styles of children\Plan activities incorporating multiple types of play (e.g., socio-dramatic, functional or constructive play)
- G. Plan indoor and outdoor activities for large and small motor skills and introduction of sensory experiences for children
- H. Model and encourage creativity through language, music, dramatic play and art
- I. Adapt activities and indoor and outdoor environments to maximize the independence of children with special needs

# IV. MAJOR CONTENT AREAS

- A. Valuing play
- B. Classical and current theories of play
- C. Play as development
- D. Supporting play in infant-toddler centers
- E. Supporting play in preschool centers

## V. ASSIGNMENTS (may include but are not limited to)

- A. Reading assignments
- B. Discussions
- C. Projects
- D. Quizzes and exams

### VI. **EVALUATION METHODS** (may include but are not limited to)

- A. Attendance and participation
- B. Assignments
- C. Discussions
- D. Quizzes
- E. Projects