

I. COURSE INFORMATION

- A. Production Media 225 Raster Graphics II: Photoshop
- B. 3 credit hours
- C. Malley, Bret. *Adobe Master Class: Advanced Composing in Photoshop CC: Bring the Impossible to Reality*. 2nd ed. California: Adobe Press/Pearson, 2018
- D. Prerequisites: PRO 116 Introduction to Photoshop

II. COURSE DESCRIPTION

This course delves further into the power of Photoshop. Students will learn to create textures and patterns, and use layer blend modes, channels and paths. Students will learn to leverage the power of Photoshop with presets and automation, and use slicing to turn a web mock-up into HTML and images. Exercises are realistic, web-specific applications of Photoshop.

III. LEARNING OUTCOMES

- A. Working with layers
- B. Working with layer styles
- C. Adjusting levels and hue/saturation
- D. Working with curves and adjusting color
- E. Designing with multiple images
- F. Investigating production tricks and techniques
- G. Working with type, shape layers, and filters
- H. Retouching and enhancing images
- I. Creating special effects
- J. Working with blending modes

IV. MAJOR CONTENT AREAS

- A. Layered artwork
- B. Embossed styled using chisel hard and inner bevel technique
- C. Levels of hues and saturation
- D. Pictures pixels
- E. Movie poster using resolution and production techniques
- F. Brush techniques
- G. Photograph restoration
- H. Blending modes

V. ASSIGNMENTS (may include but are not limited to)

- A. Chapter project builders
- B. Self image pixels
- C. Create movie poster
- D. Resolution and production techniques on movie poster
- E. Create logo for artwork
- F. Photograph restoration
- G. Create a photo montage

VI. EVALUATION METHODS (may include but are not limited to)

- A. Application projects
- B. Assignments
- C. Attendance and participation
- D. Final presentation